

North Salem Youth Basketball League

Games Rules 2018-2019 Season

League	3 rd & 4 th Boys and Girls	5 th & 6 th Boys and Girls
Time/Quarter (Running Clock)	8 min./Qtr, - stop on foul shots, last minute of each half and overtime period.	10 min./Qtr - stop on foul shots, last two minutes of each half and last minute of overtime.
Defense	Man-to-Man	No restrictions
Ball Size	28.5	28.5
Full Court Pressing	Final 1 (one) Min of each half and final minute of overtime	1 st half-none, 2 nd half if point spread is less than 10pts and final minute of overtime.
Three point shot	No	Yes
Time outs	(2) full time outs (2 min each) per game. No carryover to overtime. 1 time out per overtime.	(2) full time outs (2 min each) per game. No carryover to overtime. 1 time out per overtime.
Personal Fouls	A player may receive up to 5 personal fouls. After the 5 th personal foul the player must sit out for the remainder the game. Teams playing with a minimum number of players who have a player receive a 5 th personal foul should play the remainder of the game down one player	A player may receive up to 5 personal fouls. After the 5 th personal foul the player must sit out for the remainder the game. Teams playing with a minimum number of players who have a player receive a 5 th personal foul should play the remainder of the game down one player
Substitutions	Each referee will stop play approximately four minutes into each quarter. Each player <u>must</u> play at least ½ (one-half) of the game. Coaches should keep a log of each player's time.	Each referee will stop play approximately five minutes into each quarter. Each player <u>must</u> play at least ½ (onehalf) of the game. Coaches should keep a log of each player's time.
Overtime	One three minute overtime period. If tied at the end of overtime, coaches will select players to take one free-throw. Each team gets a shot. First team to make a free-throw wins. Opposing team has opportunity to match the other.	One three minute overtime period. If tied at the end of overtime, coaches will select players to take one free-throw. Each team gets a shot. First team to make a free-throw wins. Opposing team has opportunity to match the other.
Free Throws	1 and 1 bonus on the 7 th team foul Double bonus on the 10 th team foul. The free throw line will be 36" closer than regulation to basket. Foul Shooting Rules: 1) A maximum of six players (four opponents and two teammates of the shooter) shall be permitted at the lane.	1 and 1 bonus on the 7 th team foul Double bonus on the 10 th team foul. Foul Shooting Rules: 1) A maximum of six players (four opponents and two teammates of the shooter) shall be permitted at the lane. 2) The two lane spaces closest to the end line shall remain open.

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	<p>2) The two lane spaces closest to the end line shall remain open.</p> <p>3) Players may break the vertical plane of the lane-space boundary once the ball hits the rim.</p>	<p>3) Players may break the vertical plane of the lane-space boundary once the ball hits the rim.</p>
League	3rd & 4th Boys and Girls	5th & 6th Boys and Girls
Possession	After initial jump ball to start game, alternating possession. Overtime starts with jump ball.	After initial jump ball to start game, alternating possession. Overtime starts with jump ball.
Technical & Flagrant Fouls	Results in two free throws and loss of possession. Ejection from game upon 2 nd technical or flagrant foul. Referee may determine that first flagrant foul is sufficient to eject player from game. Both technical and flagrant fouls against a player are considered personal fouls. Any player or coach ejected from the game is automatically suspended from participating in the next scheduled game.	Results in two free throws and loss of possession. Ejection from game upon 2 nd technical or flagrant foul. Referee may determine that first flagrant foul is sufficient to eject player from game. Both technical and flagrant fouls against a player are considered personal fouls. Any player or coach ejected from the game is automatically suspended from participating in the next scheduled game.
Line of Defense	<p>8 (eight) feet further from the free throw line.</p> <p>Exception: A team may press with 2 (one) minutes remaining in either half and final minute of overtime.</p> <p>A team may not press if leading by 10 (Ten) or more points.</p>	<p>Half Court. For 1st half</p> <p>Full Court Pressing allowed in second half</p> <p>A team may not press if leading by 10 (Ten) or more points.</p>
Backcourt rule	Not In effect.	In effect.
Cancellation Policy	Games must be played as scheduled except for cancellations due to bad weather. Any other cancellation will result in a forfeit by the canceling team.	Games must be played as scheduled except for cancellations due to bad weather. Any other cancellation will result in a forfeit by the canceling team.
Basket Height	10' height	10' height
Standings	<p>If two teams have the same record:</p> <p>1) Determine head-to-head records</p> <p>2) Point differential head-to-head</p> <p>3) If all else is equal, coin flip.</p>	<p>If two teams have the same record:</p> <p>1) Determine head-to-head records</p> <p>2) Points differential head-to-head</p> <p>3) If all else is equal, coin flip.</p>
Official Book	The scorebook kept at the official scorer's table. The coaches may verify the score and fouls at the end of each quarter.	The scorebook kept at the official scorer's table. The coaches may verify the score and fouls at the end of each quarter.